NGC-19O (03-01-12)

NEVADA GAMING COMMISSION ANNUAL LICENSE FEE REPORT

for the issuance or renewal of an

OPERATOR OF INTERACTIVE GAMING LICENSE

This repo			the NEVADA GAMING COMMI BEFORE December 31 for the	SSION, is required to be filed PRIOR ensuing calendar year.
	Period Covered:		Fili	ng Deadline:
Account No.	, Name, Address, Zip Code			
	account No.:			Check
L	.egal Name:			Number
Т	rade Name:			Batch
	Address:			Number
City	, State, Zip:			Entry
				Date
	Please	correct if in error		
	orm is for the use of OPERATOR	S OF INTERAC	, ,	,
	nitial license is issued for a 2-yeasecond year \$500,000.	ar period beginn	ing on January 1 of the first yea	ar and ending on December 31
	itial license fee is prorated by 1/2 nce of the license.	24 for each mon	th between January 1 of the ca	lendar year and the date of
D. The re	newal license is issued for a 1-y	ear period begir	nning on January 1 and ending	on December 31 \$250,000.
If you hav	e any questions, please contact	the State Gamir	ng Control Board, Tax and Lice	nse Division.
Line 1.	Application for the issuance or Initial license for a 2-year per Renewal license for a 1-year	iod (\$500,000)	•	License: \$
Line 2.	Penalty for late payment NRS A. Less than 10 days late:	463.270 (5): E \$1,000.00	Enter number of days late:	
	B. Ten or more days late:	\$5,000.00		
Line 3.	TOTAL AMOUNT DUE [Total of	of lines 1 and 2A	A or 2B]	\$
Purs	Return to the State	e Gaming Control I	vable to: NEVADA GAMING COMMIS Board, PO Box 8004, Carson City, N ne <u>aggregate,</u> that amount to \$10,000	
I,		c	ertify and declare under the pe	nalties of perjury that I am the
(Ourse Berl	er, President, Treasurer, Other-describe)	of the busine	ss named above; that this is a	true, correct and complete report
to the bes	t of my knowledge, information, f all other individuals licensed.	and belief; and t	that this application and report	s made with the knowledge and
Dated			Signed	
Person to	contact regarding this report:	Name:		Phone:
	DETURN OR	011141 AND 144	WE DUDI IOATE FOR VOUR	

RETURN ORIGINAL AND MAKE DUPLICATE FOR YOUR RECORDS